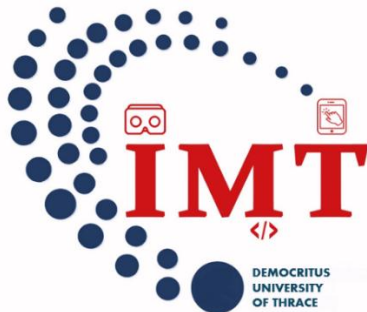
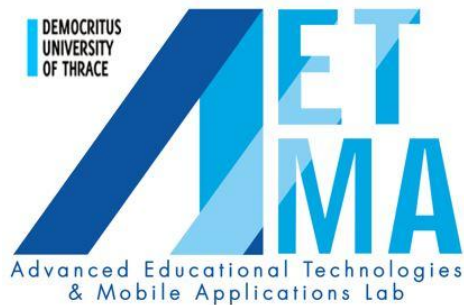


SHORT ACADEMIC PROFILE PRESENTATION



Dr. **Avgoustos Tsinakos** is Professor and Director of the Institutional Research Laboratory for Advanced Educational Technologies and Mobile Applications (AETMA) . Lab) of the Department of Informatics of the University of Thessaloniki and founder of the English-speaking MSc Program " Immersive Technology in Education Training and Game Design "»

His initial involvement in the field of Artificial Intelligence began in **1993** where he obtained his first Master Degree in Scotland, and has since continued with two other Masters in Distance Education and a PhD in the early **2000s** , in the use of Artificial Intelligence and personalized learning needs on the Internet .

The AETMA Lab , which he directs - as an Institutional Laboratory since 2016 - has as its main focus Technologically Enhanced Learning with an emphasis on cutting-edge technologies of Mixed Reality and Artificial Intelligence, and has won numerous awards (National and International) regarding innovation in Education.

Recent distinctions, **June 2024 EUROPOL European Innovation Award** The Hague, **April 2023**, Second place in the **UNESCO World Prizes** (Dr. Chrysoula Lazou, for Information Literacy, (UNESCO Global Media and Information Literacy (MIL) Alliance Awards .) In 2026 within the framework of **ViWAS** EU Research Program , AETMA Lab was assigned the development of the **official European Educational xR & AI environment**

The total number of programs in which A. Tsinakos participated and managed amounts to **thirty-five (35)** with a total educational research funding of **59 ME** , having significant collaborations with organizations and bodies in Greece and abroad with institutions such as Stavros Niarchos, Aikaterini Laskaridou, **Cybercrime Prosecution** , JRC European Research Center, etc. and Universities in Europe and America, indicatively OPEN University UK , OLD Domino University USA etc.

In the context of his academic activities, he participated in more than 88 global / international / national conferences as an invited speaker and invited presenter, with indicative references. His publication list includes, **five (5) books** in English and **one book in Chinese** with an appeal to over 2,500,000 readers, **fourteen (14) Book Chapters** and more than **150 articles** about Artificial Intelligence, e-learning / mobile learning and Augmented Reality