

Defence of Master's Thesis of Interaction Design on the 28th and 29th of May 2026

Zoom link: <https://eu01web.zoom.us/j/69078189192>

May 28, 2026

Time	Name	Title of Master's Thesis	Supervisors
9.00-9.40	Charlotte Louise Leeman	Leveraging Technology for Language Learning: Evaluating the Usability and Educational Value of a Side-by-Side Reading Plug-in for Estonian Language Learners	Panagiotis Kosmas
9.40-10.20	Martin Alonso Perez Concha	Design Recommendations for Healthier Choices in Mobile Restaurant Menus. An Information Architecture and Persuasive Design Case-Study	Mustafa Can Özdemir
11.00-11.40	Raisa Simonyan	Gamification and AI in Education: How AI Techniques Can Be Used to Design and Optimize Gamified Learning Experiences	Maria Solomou Eleni Pashia
break			
11.55-12.35	Michael George Nabih Lotfy Eskander	Smart Ring Interactivity: Passive Sensor or Active Interface?	Vladimir Tomberg
16.00-16.40	Saamerikes Hetep Anderson	A Regulatory Framework for Sustainable AI	Mustafa Can Özdemir
discussion			

May 29, 2026

Time	Name	Title of Master's Thesis	Supervisor
10.00-10.40	Aleksandra Maria Sienicka	Constructing Meaning in the Age of AI: How UX Organisation Maturity Shapes Research Practice	Mustafa Can Özdemir
10.40-11.20	Nurgun Osmanova	Human-Centered Design for Enhancing User Experience in Smart Villages: The Case of Aghali Village in Karabakh	Sonia Sousa
break			
11.35-12.15	Greisi Loku	SentiGem: An AI Integrated Web Platform for Emotional Awareness and Regulations. Facilitating Self-Management of Anxiety and Sadness Through Interactive Design	Sonia Andreou Eleni Pashia
12.15-12.55	Oluwafunmilayo Martha Obasa	From Information Spaces to Personal Archives. Using Design Fiction to Explore the Hedonic and Emotional Dimensions of Personal Information Management	Antigoni Parmaxi
discussion			